

biometric data is at least one of a heart rate, a blood pressure, a breathing pattern, a retinal activity, a skin tone, or a portion of neural activity.

4. The system of claim 3, the computing device changes at least one of a functionality of the computing device, a mode of the computing device, a feature of the computing device, or the portion of displayed data on the computing device based in part upon the inferred emotion.

5. The system of claim 1, the ring component is worn on at least one of a portion of the user, a waist of a user, a leg of a user, an arm of a user, a wrist of a user, a neck of a user, or an ankle of a user.

6. The system of claim 1, the computing device is at least one of a smartphone, a mobile communication device, a machine, a computer, a laptop, a portable digital assistant (PDA), a data browsing device, a display, a television, a plasma display, an LCD, a flat screen, a computer display, a CRT, a monitor, a gaming device, a portable device, a portable gaming device, a two-way communication device, a handheld, a global positioning system (GPS) device, a media player, a media device, an audio player, a video player, a cellular device, or a wireless device.

7. The system of claim 1, the ring component is a sensor to provide at least one of radio frequency identification (RFID) functionality, a proximity detection, a Wi-Fi capability, or a context awareness.

8. The system of claim 1, the ring component detects at least one of an orientation, a distance, a location, a contact, a proximity, or a motion in connection with a disparate ring component, the detection is utilized as an input for the computing device.

9. The system of claim 8, the computing device is controlled by a type of contact between two or more ring components, the type of contact includes at least one of location data between the two or more ring components, a force associated with the two or more ring components, a pressure detected with the contact between the two or more ring components, or a frequency of the contact between the two or more ring components.

10. The system of claim 1, the gesture is at least one of a squeeze, a pressure, a turning, a spinning, a speed in a direction on a 3-dimensional axis, a drawing of a character, a simulated portion of writing, a simulation of typing on a keyboard, a shaking motion, a stretching of a finger, a stretching of a toe, a grabbing motion, or a sign associated with sign language.

11. The system of claim 1, the gesture is at least one of a sign, an "OK" sign, a thumbs up, a thumbs down, a peace sign, a stop signal, a waive, a combination of displaying at least one digit and not a disparate digit, a gesture involving two hands, or a gesture involving a first finger on a first hand a second finger on a second hand.

12. The system of claim 1, the ring component communicates an output from the computing device, the ring communicates the output with at least one of a vibration, a color change, a temperature change, an increase in ring temperature, a decrease in temperature, a sound, a portion of visual data, a scrolling marquee, a light, an attraction to a disparate ring, or a repelling force to a disparate ring.

13. The system of claim 1, the ring component employs a portion of physical feedback in connection with interaction with at least one of the computing device or the portion of displayed data on the computing device.

14. The system of claim 1, further comprising a proximity alert component that analyzes geographic positioning data associated with one or more contacts related to the user, the ring component transmits an alert to the user based on one or more contacts being within a defined geographic distance in comparison to the user.

15. The system of claim 14, the one or more contacts is populated from at least one of an address book related to the user, a user's contact list, a data file, a social network associated with the user, or a network.

16. The system of claim 1, the ring component interacts with data associated with at least one of the following:

a display engine that provides at least one of a seamless pan or a seamless zoom the portion of displayed data, the portion of displayed data includes at least two substantially parallel planes of view in which a first plane and a second plane are alternatively displayable based upon a level of zoom and which are related by a pyramidal volume;

a browsing engine that implements at least one of a seamless pan or a seamless zoom for the displayed data in connection with at least one of the Internet, a network, a server, a website, or a web page; or

a content aggregator that collects a plurality of two dimensional (2D) content to create a three dimensional (3D) virtual environment.

17. A computer-implemented method that facilitates interacting with a portion of data in real-time, comprising:

wearing a ring on at least one of a finger on a user or a toe on a user;

collecting an input from the ring in real-time, the input is at least one of a motion, a portion of information related to a motion, a conductance, an inductance, a resistance, or a portion of biometric information; and

interacting wirelessly with a device based at least in part upon the input receive via the ring.

18. The method of claim 17, further comprising:

transmitting a portion of data from the device to the user via the ring; and

providing an alert to the user based on detecting a friend is within a geographic range.

19. The method of claim 18, the portion of data is transmitted to the user by at least one of a vibration, a color change, a temperature change, an increase in ring temperature, a decrease in temperature, a sound, a portion of visual data, a scrolling marquee, a light, an attraction to a disparate ring, or a repelling force to a disparate ring.

20. A computer-implemented system that facilitates communicating with a device comprising:

means for displaying a portion of data;

means for collecting data in real-time with a ring component that is worn on at least one of a finger on a user or a toe on a user, the ring component provides real-time detection of at least one of a movement, a gesture, an inductance, a conductance, a portion of biometric information, or a resistance utilizing a ring component;

means for utilizing the collected data to wirelessly interact with the portion of displayed data; and

means for transmitting an output to the user via the ring component, the output is related to the portion of displayed data.