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(54) **CASINO DISPLAY METHODS AND DEVICES**

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(57) **ABSTRACT**

Novel methods, devices and systems are described for forming displays and creating environments in a casino. Some implementations of the invention provide configurable gaming machine skins, which may be formed from electronic paper or the like. Casino environments may be created in accordance with a game theme and/or to indicate a group of players. The environment may include configurable surfaces of gaming machines and/or nearby surfaces, such as walls, floors and ceilings. Projected light and/or an audio system may be used to enhance the immersive and dynamic environment. Preferably, some or all of these features may be changed automatically when a game theme changes.

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