

changing the second environment from the third game theme environment to the fourth game theme environment.

30. The gaming method of claim 25, wherein the first environment is proximate the second environment.

31. A gaming environment controller, comprising:

means for determining that a first plurality of gaming machines will stop executing a first game theme and start executing a second game theme; and

display means for changing a first display near the first plurality of gaming machines from a first game theme display to a second game theme display.

32. The gaming environment controller of claim 31, further comprising means for changing an audio environment from a first game theme environment to a second game theme environment.

33. The gaming environment controller of claim 31, wherein the display means comprises a light projection system.

34. The gaming environment controller of claim 31, wherein the display means comprises electronic paper.

35. The gaming environment controller of claim 31, wherein the display means comprises a wall display.

36. The gaming environment controller of claim 31, wherein the display means comprises a ceiling display.

37. The gaming environment controller of claim 31, wherein the display means comprises a floor display.

38. The gaming environment controller of claim 31, wherein the display means comprises an integrated display spanning multiple surfaces.

39. The gaming environment controller of claim 38, wherein the display means can cause a single image to span multiple surfaces of the integrated display.

40. The gaming environment controller of claim 38, wherein the display means can cause images to move across multiple surfaces of the integrated display.

41. The gaming environment controller of claim 38, wherein the multiple surfaces comprise at least one wall surface.

42. The gaming environment controller of claim 38, wherein the multiple surfaces comprise at least one floor surface.

43. The gaming environment controller of claim 38, wherein the multiple surfaces comprise at least one ceiling surface.

44. A table for providing table games, comprising:

a support structure;

at least one logic device;

means for receiving an indication regarding a table game theme and providing the indication to at least one logic device; and

a configurable display surface on the support structure for displaying information necessary for playing a table game according to instructions from the logic device.

45. The table of claim 44, wherein the receiving means comprises a network interface.

46. The table of claim 44, wherein the receiving means comprises a user interface.

47. The table of claim 44, wherein the configurable display surface comprises electronic paper.

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