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(54) **MEMENTO DISPENSING DEVICE WITH SIMULATED GAMING FEATURES**

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(57) **ABSTRACT**

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A memento dispensing device for dispensing mementos in the form of tokens, medallions, souvenirs, and other articles or objects having commemorative value through the simulated operation of a gaming device commonly referred to and known in the art as a slot machine. Instructive steps set forth in a computer program, as executed and controlled by a main microcontroller, serve to direct and command the memento dispensing device to dispense at least one memento to the consumer or operator upon the consummation of a spin cycle for a set of mechanical reel wheels or simulated reel wheels on a video display. The main microcontroller, operating under the direction of the computer program, further directs the timed playback of video and audio stored on recognizable formats and activates lights at select moments during operation and after every instance the memento is dispensed from the memento dispensing device.

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