

starting with a first case outcome and ending with a last case outcome and restarting with said first case outcome upon completing said last case outcome.

56. A memento dispensing device of claim 53, wherein each of said case outcomes is operably associated with said simulated reel wheel position corresponding to a pre-defined set of matching virtual symbols representable of a perceived winning combination for display on said virtual reel wheels and a predetermined number of simulated pulses deliverable

to said graphically representing means to symbolically represent rotatable movement of each of said virtual reel wheels beyond a simulated home position to display accordingly said matching virtual symbols associated with said simulated reel wheel stop position, each of said case outcomes being randomly selected from within a range extending from a first case outcome and ending with a last case outcome.

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