

**28.** A method for adjusting the user interface of a device, comprising the steps of:

- providing a user interface to retrieve a user input;
- providing a tactile interface layer that defines a surface and includes a volume of fluid, a displacement device that manipulates the volume of fluid to deform a particular region of the surface into a tactilely distinguishable formation, and a sensor that detects a user input at the tactilely distinguishable formation;
- retrieving a user preference between a first sensitivity and a second sensitivity for the sensor through the user interface; and
- manipulating the volume of fluid to deform a particular region of the surface into one of a first type of tactilely distinguishable formation for the first sensitivity for the sensor and a second type of tactilely distinguishable formation for the second sensitivity of the sensor based on the user preference.

**29.** The method of claim **28**, wherein the first type of tactilely distinguishable formation is of a first height and the second type of tactilely distinguishable formation is of a second height lower than the first height and wherein the first sensitivity is less than the second sensitivity.

**30.** The method of claim **28**, wherein the deformation is a button, and wherein the touch sensor is adapted to sense a user touch that deforms the button.

**31.** A method for adjusting the user interface of a device, comprising the steps of:

- providing a user interface to retrieve a user input;
- providing a tactile interface layer that defines a surface and includes a volume of fluid and a displacement device that manipulates the volume of fluid to deform a particular region of the surface into a tactilely distinguishable formation;
- retrieving a user preference between a device action of a first type and a second type when the displacement device manipulates the volume of fluid to deform a particular region of the surface into a tactilely distinguishable formation; and
- manipulating the device to provide a device action of one of the first type and the second type based on the user preference.

**32.** The method of claim **31**, wherein the device action of the first type is to provide a sound and the device action of the second type is to provide a vibration.

**33.** The method of claim **31**, wherein the device action of the first type is a vibration of a first intensity and the device action of the second type is a vibration of a second intensity.

**34.** The method of claim **31**, wherein the step of retrieving a user preference between a device action includes retrieving a user preference between a device action of a first reaction type and a second reaction type when a user input is detected at the tactilely distinguishable formation and the step of manipulating the device to provide a device action includes manipulating the device to provide a device action of the first reaction type and the second reaction type based on the user preference.

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