

19. A gaming device comprising:
a plurality of reels;
a plurality of symbols on the reels;
at least one symbol stack on at least one of the reels, the symbol stack including an initially displayed symbol and an initially hidden symbol; and
a processor operable to: (i) control the reels and the symbol stack on the reels, and upon the occurrence of the symbol stack on the reels; and (ii) evaluate the symbols randomly generated on the reels before and after the initially displayed symbol is removed to reveal the initially hidden symbol.
20. The gaming device of claim 19, which includes a plurality of symbol stacks on one of the reels.
21. The gaming device of claim 19, which includes at least one symbol stack on each of the reels.
22. The gaming device of claim 19, which additionally includes a rotatable symbol set having an initially displayed symbol and a plurality of initially hidden symbols.
23. The gaming device of claim 19, which includes a plurality of symbol stacks each having a plurality of initially hidden rotatable symbols.
24. The gaming device of claim 19, wherein the symbol stack includes a predetermined number of initially hidden symbols in a predetermined order.
25. The gaming device of claim 19, wherein the symbol stack includes a predetermined number of initially hidden symbols in a randomly determined order.
26. The gaming device of claim 19, wherein the symbol stack includes a randomly determined number of initially hidden symbols in a predetermined order.
27. The gaming device of claim 19, wherein the symbol stack includes a randomly determined number of initially hidden symbols in a randomly determined order.
28. The gaming device of claim 19, wherein the initially displayed symbol is removed to reveal the initially hidden symbol upon a random event.
29. The gaming device of claim 19, wherein the initially displayed symbol is removed to reveal the initially hidden symbol upon a player input.
30. The gaming device of claim 19, wherein the initially displayed symbol is removed in conjunction with a graphical display to reveal the initially hidden symbol.
31. The gaming device of claim 19, which includes a graphical display of how many hidden symbols are associated with the symbol stack.
32. A gaming device comprising:
a plurality of reels;
a plurality of symbols on the reels;
at least one symbol stack on at least one of the reels, the symbol stack including an initially displayed symbol and an initially hidden symbol; and
a processor operable to control the reels and to activate the symbol stack on the reels, wherein, upon activation of the symbol stack, the initially displayed symbol is removed to reveal the initially hidden symbol.
33. The gaming device of claim 32, which includes a plurality of symbol stacks on one of the reels.
34. The gaming device of claim 32, which includes at least one symbol stack on each of the reels.
35. The gaming device of claim 32, wherein the symbol stack includes a plurality of initially hidden symbols.
36. The gaming device of claim 32, which includes a plurality of symbol stacks each having a plurality of initially hidden symbols.
37. The gaming device of claim 32, wherein the symbol stack includes a predetermined number of initially hidden symbols in a predetermined order.
38. The gaming device of claim 32, wherein the symbol stack includes a predetermined number of initially hidden symbols in a randomly determined order.
39. The gaming device of claim 32, wherein the symbol stack includes a randomly determined number of initially hidden symbols in a predetermined order.
40. The gaming device of claim 32, wherein the symbol stack includes a randomly determined number of initially hidden symbols in a randomly determined order.
41. The gaming device of claim 32, wherein the initially displayed symbol is removed to reveal the initially hidden symbol upon a random event.
42. The gaming device of claim 32, wherein the initially displayed symbol is removed to reveal the initially hidden symbol upon a player input.
43. The gaming device of claim 32, wherein the initially displayed symbol is removed in conjunction with a graphical display to reveal the initially hidden symbol.
44. A gaming device comprising:
a plurality of reels;
a plurality of symbols on the reels;
a rotatable symbol set on at least one of the reels, the set including an initially displayed symbol and an initially hidden symbol; and
a processor that controls the reels and the rotatable symbol on the reels.
45. The gaming device of claim 44, which includes a plurality of rotatable symbol sets on one of the reels.
46. The gaming device of claim 44, which includes at least one rotatable symbol set on a plurality of the reels.
47. The gaming device of claim 44, wherein the rotatable symbol set includes a plurality of initially hidden rotatable symbols.
48. The gaming device of claim 44, which includes a plurality of rotatable symbol sets each having a plurality of initially hidden symbols.
49. The gaming device of claim 44, wherein the rotatable symbol set includes a predetermined number of initially hidden symbols in a predetermined order.
50. The gaming device of claim 44, wherein the rotatable symbol set includes a predetermined number of initially hidden symbols in a randomly determined order.
51. The gaming device of claim 44, wherein the rotatable symbol set includes a randomly determined number of initially hidden symbols in a predetermined order.
52. The gaming device of claim 44, wherein the rotatable symbol set includes a randomly determined number of initially hidden symbols in a randomly determined order.
53. The gaming device of claim 44, wherein the initially hidden symbol is revealed upon the rotation of the initially displayed symbol upon a random event.
54. The gaming device of claim 44, wherein the initially hidden symbol is revealed upon the rotation of the initially displayed symbol upon a player input.