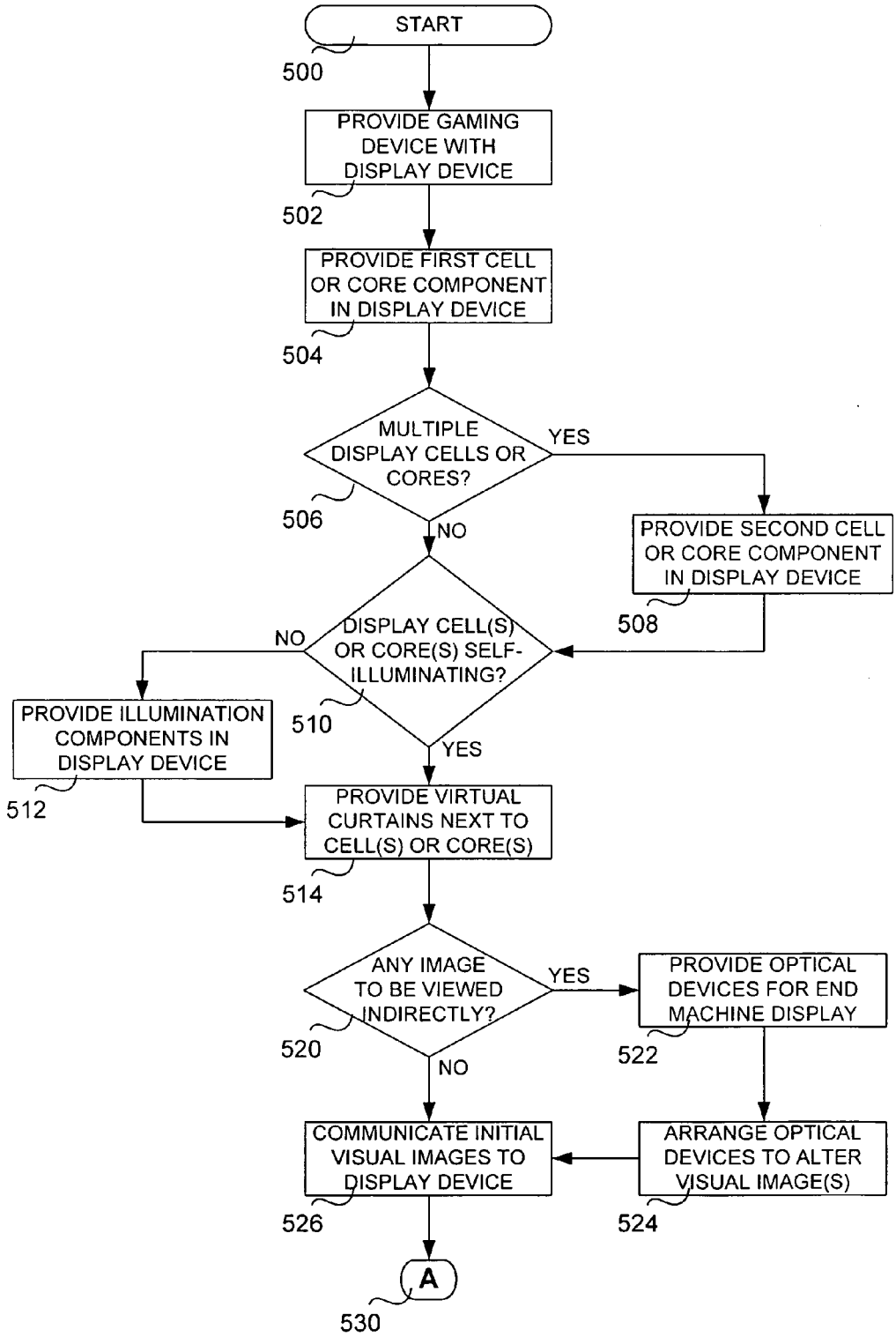
START
500
PROVIDE GAMING DEVICE WITH DISPLAY DEVICE
502
PROVIDE FIRST CELL OR CORE COMPONENT IN DISPLAY DEVICE
504
MULTIPLE DISPLAY CELLS OR CORES?
506
YES
NO
PROVIDE SECOND CELL OR CORE COMPONENT IN DISPLAY DEVICE
508
DISPLAY CELL(S) OR CORE(S) SELF-ILLUMINATING?
510
NO
YES
PROVIDE ILLUMINATION COMPONENTS IN DISPLAY DEVICE
512
PROVIDE VIRTUAL CURTAINS NEXT TO CELL(S) OR CORE(S)
514
ANY IMAGE TO BE VIEWED INDIRECTLY?
520
YES
NO
PROVIDE OPTICAL DEVICES FOR END MACHINE DISPLAY
522
ARRANGE OPTICAL DEVICES TO ALTER VISUAL IMAGE(S)
524
COMMUNICATE INITIAL VISUAL IMAGES TO DISPLAY DEVICE
526
A
530

FIG. 10