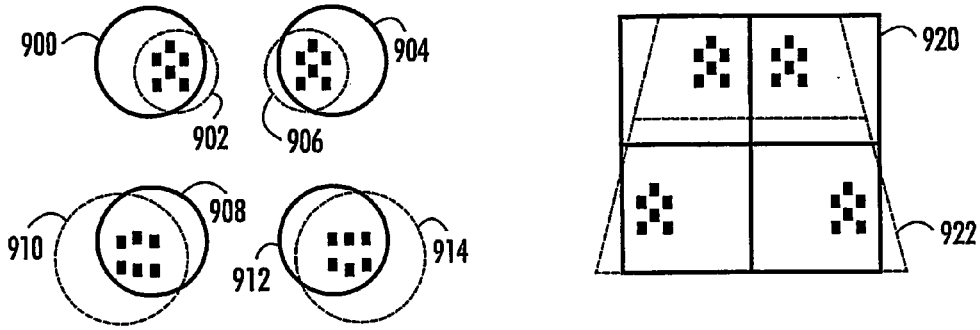
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FIG. 9

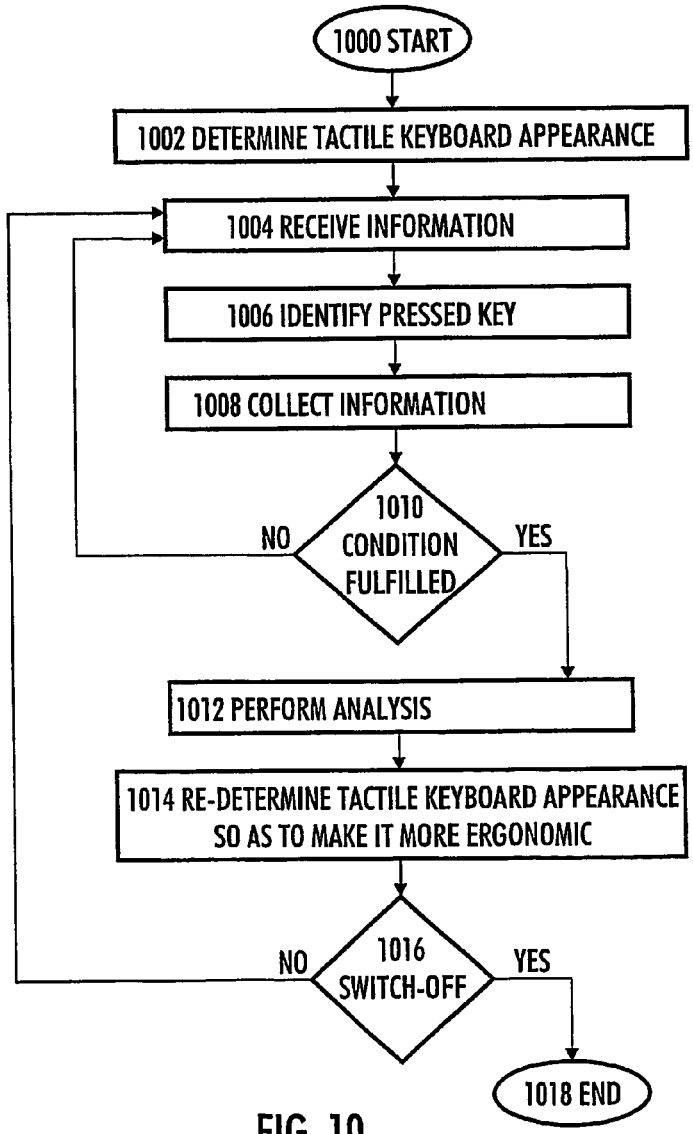
1000 START
1002 DETERMINE TACTILE KEYBOARD APPEARANCE
1004 RECEIVE INFORMATION
1006 IDENTIFY PRESSED KEY
1008 COLLECT INFORMATION
1010 CONDITION FULFILLED
NO
YES
1012 PERFORM ANALYSIS
1014 RE-DETERMINE TACTILE KEYBOARD APPEARANCE SO AS TO MAKE IT MORE ERGONOMIC
1016 SWITCH-OFF
NO
YES
1018 END

FIG. 10