

portable mp3-players, portable gaming devices, lap-top computers, desktop computers etc.

[0053] The invention has mainly been described above with reference to a few embodiments. However, as is readily appreciated by a person skilled in the art, other embodiments than the ones disclosed above are equally possible within the scope of the invention, as defined by the appended patent claims.

What is claimed is:

1. A method comprising:
 - generating at least one haptic user interface component using an array of haptic elements;
 - detecting user input applied to at least one haptic element associated with one of said at least one haptic user interface component; and
 - executing software code associated with activation of said one of said at least one user interface component.
2. The method according to claim 1, wherein each of said at least one haptic user interface component is generated with a geometrical configuration to represent the haptic user interface component in question.
3. The method according to claim 1, wherein said generating involves generating a plurality of user interface components using said haptic element array, and wherein each of said plurality of user interface components are associated with respective software code for controlling a media controller application.
4. The method according to claim 3, wherein said plurality of user interface components are associated with the actions of: pausing media, playing media, increasing volume, decreasing volume, skip forward and skip back.
5. The method according to claim 1, wherein said generating involves generating a user interface component associated with an alert.
6. The method according to claim 1, wherein said generating involves generating user interface components associated with online activity monitoring.
7. An apparatus comprising:
 - a controller;
 - an array of haptic elements;
 - wherein said controller is arranged to generate at least one haptic user interface component using said array of haptic elements;
 - said controller is arranged to detect user input applied to at least one haptic element associated with said user interface component; and

said controller is arranged to, as a response to said detection, execute software code associated with activation of said user interface component.

8. The apparatus according to claim 7, wherein said apparatus is comprised in a mobile communication terminal.
9. The apparatus according to claim 7, wherein said controller is further configured to generate each of said at least one haptic user interface component with a geometrical configuration to represent the haptic user interface component in question.
10. The apparatus according to claim 7, wherein each of said plurality of user interface components are associated with respective software code for controlling a media controller application.
11. The apparatus according to claim 10, wherein said plurality of user interface components are associated with the actions of: pausing media, playing media, increasing volume, decreasing volume, skip forward and skip back.
12. An apparatus comprising:
 - means for generating at least one haptic user interface component using an array of haptic elements;
 - means for detecting user input applied to at least one haptic element associated with one of said at least one haptic user interface component; and
 - means for executing software code associated with activation of said one of said at least one user interface component.
13. A computer program product comprising software instructions that, when executed in a controller capable of executing software instructions, performs the method according to claim 1.
14. A user interface comprising:
 - an array of haptic elements;
 - wherein said user interface is arranged to generate at least one haptic user interface component using said array of haptic elements;
 - said user interface is arranged to detect user input applied to at least one haptic element associated with said user interface component; and
 - said user interface is arranged to, as a response to said detection, execute software code associated with activation of said user interface component.

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