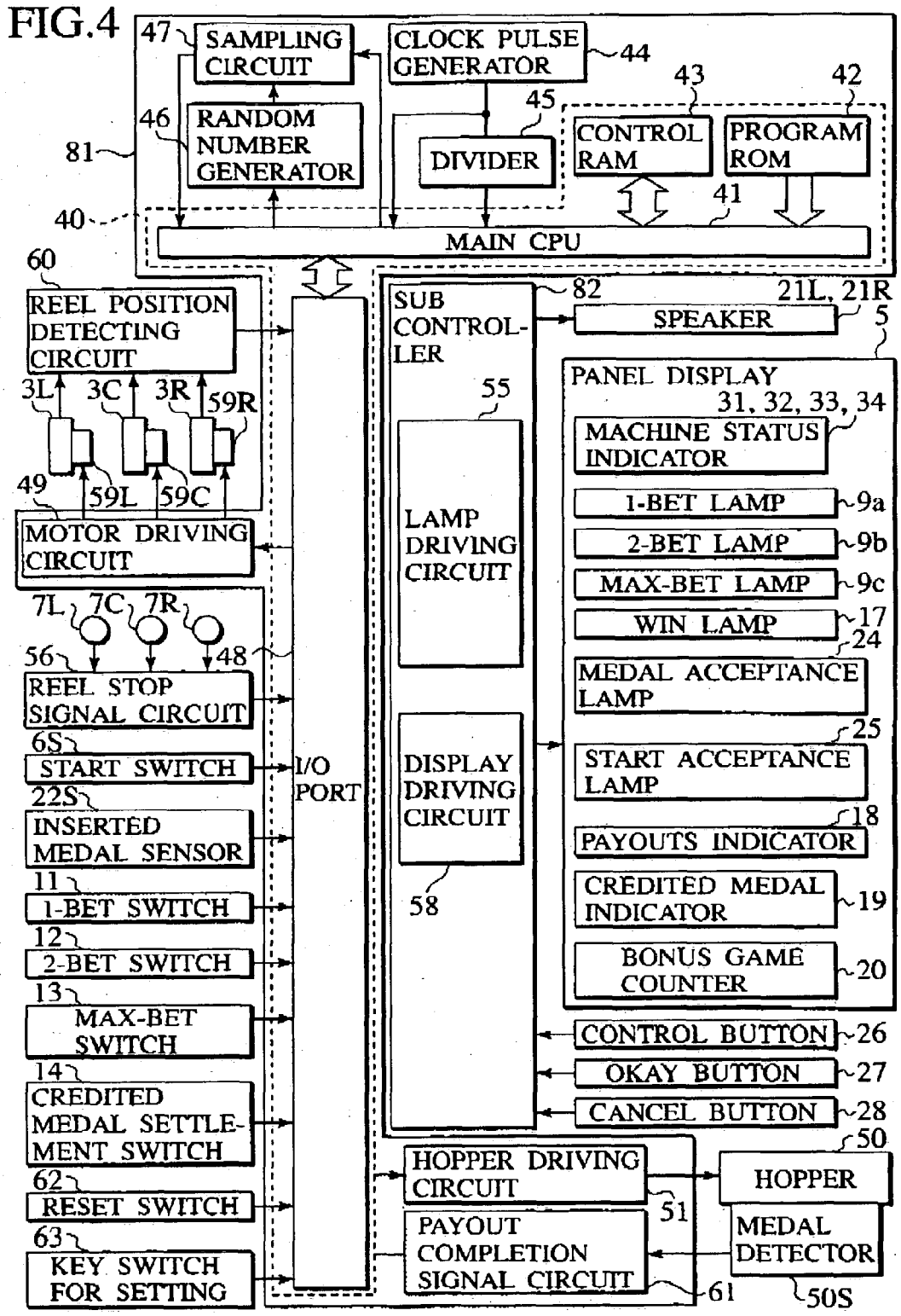
FIG.4


47
SAMPLING CIRCUIT
CLOCK PULSE GENERATOR
44
43
42
45
46
RANDOM NUMBER GENERATOR
DIVIDER
CONTROL RAM
PROGRAM ROM
81
41
40
MAIN CPU
60
REEL POSITION DETECTING CIRCUIT
82
21L, 21R
SPEAKER
5
SUB CONTROL-LER
PANEL DISPLAY
31, 32, 33, 34
3L
3C
3R
59R
55
MACHINE STATUS INDICATOR
49
59L
59C
LAMP DRIVING CIRCUIT
1-BET LAMP
9a
2-BET LAMP
9b
MOTOR DRIVING CIRCUIT
MAX-BET LAMP
9c
7L
7C
7R
WIN LAMP
17
24
56
48
MEDAL ACCEPTANCE LAMP
REEL STOP SIGNAL CIRCUIT
25
6S
START SWITCH
I/O PORT
DISPLAY DRIVING CIRCUIT
START ACCEPTANCE LAMP
22S
INSERTED MEDAL SENSOR
18
PAYOUTS INDICATOR
11
1-BET SWITCH
58
CREDITED MEDAL INDICATOR
19
12
2-BET SWITCH
BONUS GAME COUNTER
20
13
MAX-BET SWITCH
CONTROL BUTTON
26
14
OKAY BUTTON
27
CREDITED MEDAL SETTLE-MENT SWITCH
CANCEL BUTTON
28
50
HOPPER DRIVING CIRCUIT
HOPPER
62
RESET SWITCH
51
PAYOUT COMPLETION SIGNAL CIRCUIT
MEDAL DETECTOR
63
KEY SWITCH FOR SETTING
61
50S