

- tions thereof, g) to generate a second process operable to generate an outcome to a play of a wager-based reel game of chance that uses the multiple video reels output to the second video display device; h) to generate a third process operable to control access of the first process to the first video display device and the second video display device and operable to control access of the second process to the first video display device and the second video display device wherein the third process is operable to allow the first process to utilize one of a first portion of the first video display device, a second portion of the second video display device or combinations thereof while the multiple video reels video reels are displayed on the second video display device;
- an input mechanism for receiving cash or an indicia of credit for making wagers on the wager-based reel game of chance; and
- an output mechanism for outputting cash or an indicia of credit.
2. The gaming machine of claim 1 wherein a display panel for the first video display device and a display panel for the second video display device are about parallel.
  3. The gaming machine of claim 2 wherein the first video display device and the second video display device include a set distance between the display panel for the first video display device and the display panel for the second video display device, and the set distance is less than about 10 centimeters.
  4. The gaming machine of claim 1 wherein the video data displayed on the second video display device includes video data for live video reels on the second video display device, and the video data displayed on the first video display device includes five transparent windows, each in front of a video reel included in the five video reels.
  5. The gaming machine of claim 1, wherein the master gaming controller is further designed or configured to control output of the video data for the multiple reels using two or more different display screen resolutions on the second video display device and to control output of the video data that includes the multiple transparent video windows and the non-transparent video portion that separates each pair of adjacent transparent video windows using two or more different display screen resolutions on the first video display device wherein a pair of screen resolutions for the first video display device and the second video display device are selected to maintain the common line of sight that passes through each transparent window on the first video display device to the video reel displayed on the second video display device.
  6. The gaming machine of claim 5, wherein the master gaming controller is further designed or configured to select the pair of screen resolutions to allow the video data for the multiple reels to be displayed on a portion of a display screen of the second video display device and to allow the video data that includes the multiple transparent video windows and the non-transparent video portion that separates each pair of adjacent transparent video windows to be displayed on a portion of a display screen of the first video display device.
  7. The gaming machine of claim 6, wherein pair of screen resolutions is selected in response to the third process allowing the first process to utilize one of the first portion of the first video display device, the second portion of the second video display device or the combinations thereof.
  8. The gaming machine of claim 1, wherein the master gaming controller is further designed to control output of video data comprising gaming content on the second video display device and to control output of video data comprising at least one transparent portion and at least one non-transparent portion on the first video display device wherein the video data comprising the gaming content on the second display device is viewable the transparent portion on the first display device.
  9. The gaming machine of claim 8, wherein the gaming content is related to a play of a bonus game on the gaming machine.
  10. The gaming machine of claim 8, wherein the master gaming controller is further designed or configured the control output of the video data comprising gaming content using two or more different display screen resolutions on the second video display device and to control output of the video data comprising the at least one transparent portion and the at least one non-transparent portion using two or more different display screen resolutions on the first video display device wherein a pair of screen resolutions for the first display device and the second display device are selected so that the video data comprising the gaming content on the second display device is viewable the transparent portion on the first display device.
  11. The gaming machine of claim 10, wherein pair of screen resolutions is selected in response to the third process allowing the first process to utilize one of the first portion of the first video display device, the second portion of the second video display device or the combinations thereof.
  12. The gaming machine of claim 1, wherein the content of the first video data and the content of the second video data is downloaded from the remote host.
  13. The gaming machine of claim 1, wherein the content of the first video data and the content of the second video data is downloaded from a remote device separate from the remote host.
  14. The gaming machine of claim 1, wherein the master gaming controller is further designed or configured to 1) allow the first process to output only the first video data to the first portion of the first video display device wherein the content of the first video data is controlled by the remote host and 2) in response, adjust the video data displayed for the multiple video reels on the second video display device and the video data displayed on the first video display device that includes multiple transparent video windows and the non-transparent video portion that separates each pair of adjacent transparent video windows.
  15. The gaming machine of claim 1, wherein the master gaming controller is further designed or configured to 1) allow the first process to output only the second video data to the second portion of the second video display device wherein the content of the second video data is controlled by the remote host and 2) in response, adjust the video data displayed for the multiple video reels on the second video display device and the video data displayed on the first video display device that includes multiple transparent video windows and the non-transparent video portion that separates each pair of adjacent transparent video windows including adding a first non-transparent portion displayed on the first video display device that allows the content of the second video data controlled by the remote host to be viewed through the first video display device.