

setting up a first level communication session for a first network element;

determining that an announcement is to be played to the first network element;

sending an identity of a second network element which is to play the announcement on said first level communication session;

setting up a second level communication session;

setting said second level communication session parameters in accordance with the transmitted identity; and

playing the announcement to the first network element.

2. The method of claim 1, wherein the transmitted identity comprises an IP (Internet Protocol) address.

3. The method of claim 1, wherein the transmitted identity comprises a port number.

4. The method of claim 1, wherein the transmitted identity comprises a TA (Transport Address).

5. The method of claim 1, wherein the communication session comprises a PDP (Packet Data Protocol) Context.

6. The method of claim 2, wherein the communication session comprises a PDP (Packet Data Protocol) Context.

7. The method of claim 3, wherein the communication session comprises a PDP (Packet Data Protocol) Context.

8. The method of claim 4, wherein the communication session comprises a PDP (Packet Data Protocol) Context.

9. The method of claim 1, wherein the first network element comprises an MS (Mobile Station).

10. The method of claim 1, wherein the communication session comprises at least one PDP context.

11. The method of claim 1, wherein said parameters comprising filtering information

12. The method of claim 11, wherein said filtering information comprise a Traffic Flow Template (TFT).

13. The method of claim 1, wherein communication channel parameters are set by including a TA (Transport Address) in a TFT (Traffic Flow Template).

14. A program storage device readable by a machine, tangibly embodying a program of instructions executable by the machine to perform a method of providing an announcement in a communications network, the method comprising:

setting up a first level communication session for a first network element;

determining that an announcement is to be played to the first network element;

sending an identity of a second network element which is to play the announcement on said first level communication session;

setting up a second level communication session;

setting said second level communication session parameters in accordance with the transmitted identity; and

playing the announcement to the first network element.

15. The device of claim 14, wherein the transmitted identity comprises an IP (Internet Protocol) address.

16. The device of claim 14, wherein the transmitted identity comprises a port number.

17. The device of claim 14, wherein the transmitted identity comprises a TA (Transport Address).

18. The device of claim 14, wherein the communication session comprises a PDP (Packet Data Protocol) Context.

19. The device of claim 15, wherein the communication session comprises a PDP (Packet Data Protocol) Context.

20. The device of claim 16, wherein the communication session comprises a PDP (Packet Data Protocol) Context.

21. The device of claim 17, wherein the communication session comprises a PDP (Packet Data Protocol) Context.

22. The device of claim 14, wherein the first network element comprises an MS (Mobile Station).

23. The device of claim 14, wherein said communication session comprises at least one PDP Context.

24. The device of claim 14, wherein communication session parameters are set by including a TA (Transport Address) in a TFT (Traffic Flow Template).

25. The method of claim 14, wherein said parameters comprise filtering information.

26. The method of claim 25, wherein said filtering information comprises a TFT (Traffic Flow Template).

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