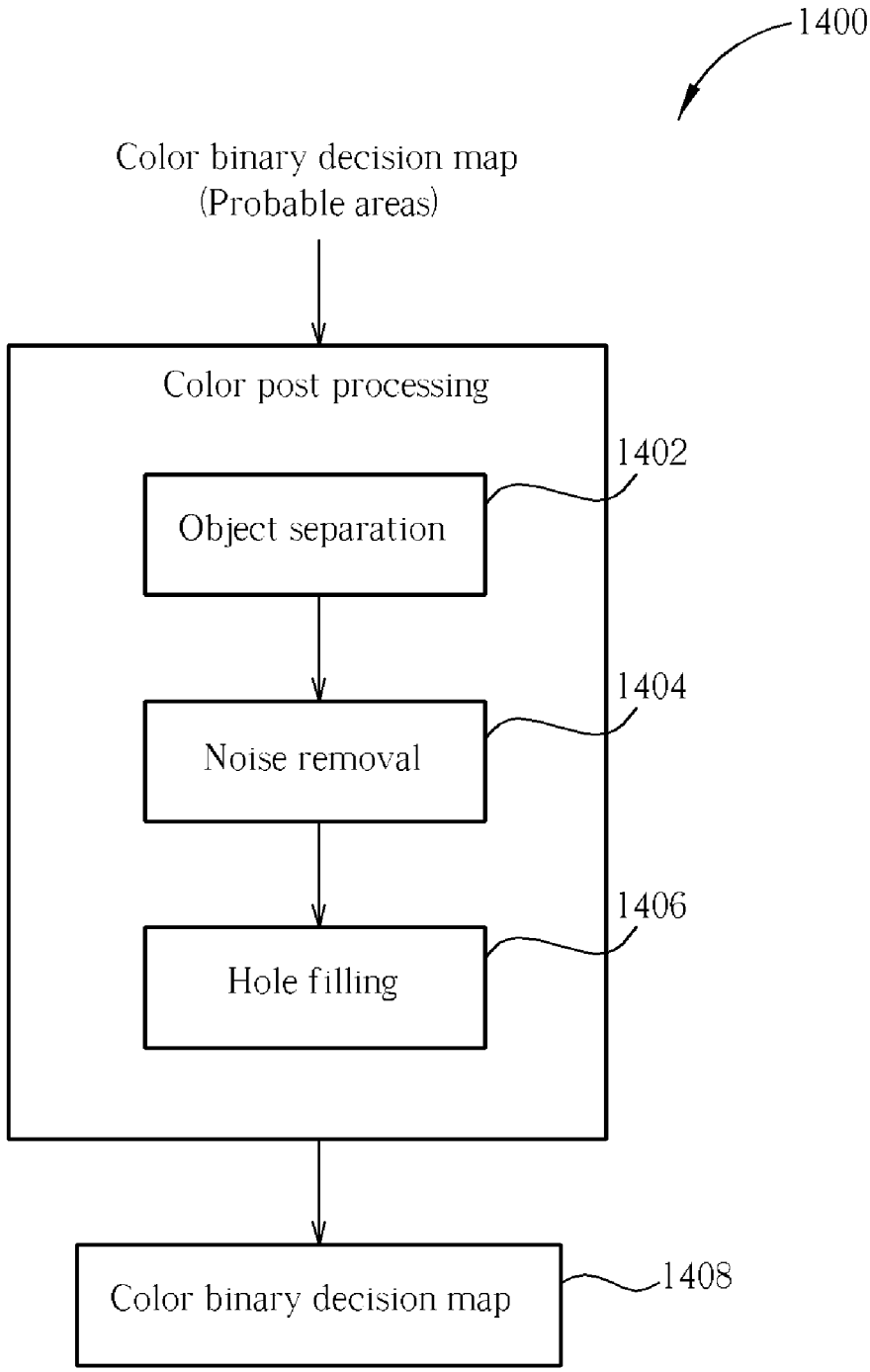
1400
Color binary decision map
(Probable areas)
Color post processing
1402
Object separation
1404
Noise removal
1406
Hole filling
Color binary decision map
1408

Fig. 14