

38. The graphical user interface of claim 35, wherein the processor drives a default screen image onto said touch screen.

39. The graphical user interface of claim 38, wherein said default screen image includes at least one cursor positioning region on said touch screen for moving a cursor on said display in response to said object touching said touch screen.

40. The graphical user interface of claim 38, wherein said default screen image includes at least one action control icon identifying a region on said touch screen for causing an action on at least one of said display and said touch screen in response to said object touching said touch screen.

41. The graphical user interface of claim 38, wherein said default screen image includes at least one of a vertical scroll bar icon and a horizontal scroll bar icon identifying regions on said touch screen for scrolling displays in a window on said display screen in response to said object touching said touch screen.

42. The graphical user interface of claim 35, wherein said application programming interface accepts user input from said touch screen.

43. The graphical user interface of claim 35, wherein said image includes at least one application icon.

44. The graphical user interface of claim 43, wherein said at least one application icon launches a software application.

45. The graphical user interface of claim 35, wherein said application programming interface activates a backlight of said touch screen to alert a user.

46. The graphical user interface of claim 35, wherein said application programming interface audibly alerts a user to a presence of said image.

47. The graphical user interface of claim 35, wherein said image is a magnified portion of said display.

48. The graphical user interface of claim 35, wherein said image assists an input method for ideographic characters.

49. The graphical user interface of claim 48, wherein said input method uses handwriting entry on said touch screen.

50. The graphical user interface of claim 35, wherein said image is a trail indicating a path of motion of said object.

51. The graphical user interface of claim 35, wherein said image is used for user authentication.

52. The graphical user interface of claim 35, wherein a visual characteristic of at least one of said icons is modified when said touch screen is in an activated state.

53. The graphical user interface of claim 52, wherein said visual characteristic is a change in coloration.

54. The graphical user interface of claim 52, wherein said visual characteristic is an outline surrounding at least one of said icons.

55. The graphical user interface of claim 35, further comprising a secondary pointing device.

56. The graphical user interface of claim 55, wherein said secondary pointing device is chosen from the group comprising an isometric joystick and an external mouse.

57. The graphical user interface as in any one of claims 1, 10, and 35, wherein said touch screen displays a manufacturer's logo when said driver is not activated.

58. The graphical user interface as in any one of claims 1, 10, and 35, wherein at least one of said icons is visible on said touch screen in response to user input.

59. The graphical user interface as in any one of claims 1, 10, and 35, wherein at least one of said icons is visible on said touch screen in response to activating a key on a keyboard.

60. The graphical user interface as in any one of claims 1, 10, and 35, wherein at least one of said icons is visible on said touch screen in response to activating a touch region.

61. The graphical user interface as in any one of claims 1, 10, and 35, wherein at least one of said icons displays a manufacturer's logo.

62. The graphical user interface as in any one of claims 1, 10, and 35, wherein at least one of said icons displays a keyboard lock state.

63. The graphical user interface as in any one of claims 1, 10, and 35, wherein at least one of said icons displays battery status.

64. The graphical user interface as in any one of claims 1, 10, and 35, wherein at least one of said icons is enlarged in response to said object touching at least one of said icons.

65. The graphical user interface as in any one of claims 1, 10, and 35, wherein at least one of said icons is displaced in response to said object touching at least one of said icons.

66. The graphical user interface as in any one of claims 1, 10, and 35, wherein at least one of said icons is selected by said object touching proximate to at least one of said icons.

67. The graphical user interface as in any one of claims 1, 10, and 35, wherein said object is chosen from the group comprising a finger, a pen, a pencil, and a pointer.

68. The graphical user interface as in any one of claims 1, 10, and 35, wherein at least one of said icons displays disk drive activity.

69. The graphical user interface as in any one of claims 1, 10, and 35, wherein at least one of said icons is situated so as to be visible when a cover of the computing device is closed.

70. In a computing device having a processor running an operating system and a display, a graphical user interface, comprising:

a touch screen displaying a default screen image, wherein said image has at least one of a first set of icons displayed when a driver is loaded in said operating system and at least one of a second set of icons displayed when said driver is not loaded in said operating system.

71. The graphical user interface of claim 70, wherein at least one of said second set of icons is a manufacturer's logo.

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