

indicated by the reel strip **105** in **FIG. 6**, except that the symbol "SARDINE" is allotted to the code No. "21". Therefore, when the symbol row indicated by the **5-2** reel strip **107** in **FIG. 41** is selected and game state shifts to the bonus game, it can be added in the bonus game the characteristic that the symbol "SARDINE" is aligned with twice probability in comparison with the base game, thereby the bonus game can be again easily won (the characteristic that it is easier to continuously obtain the bonus game).

[0185] Here, this case corresponds to a case shown in **FIG. 46(b)** mentioned later.

[0186] And the symbol row indicated by the **5-3** reel strip **108** shown in **FIG. 41** is as same as the symbol row indicated by the reel strip **105** in **FIG. 6**, except that the symbol "LOBSTER" (shown in **FIG. 7**) is allotted to the code No. "21". Therefore, when the symbol row indicated by the **5-3** reel strip **108** in **FIG. 41** is selected and game state shifts to the bonus game, it can be added in the bonus game the characteristic that the symbol "LOBSTER" (shown in **FIG. 7**) is aligned with triple probability in comparison with the base game, thereby the bonus game can be again easily won (the characteristic that it is easier to continuously obtain the bonus game).

[0187] Here, this case corresponds to a case shown in **FIG. 46(c)** mentioned later.

[0188] And the symbol row indicated by the **5-4** reel strip **109** shown in **FIG. 41** is as same as the symbol row indicated by the reel strip **105** in **FIG. 6**, except that the symbol "LOBSTER" (shown in **FIG. 7**) is allotted to the code No. "12" and the symbol "SARDINE" is allotted to the code No. "21". Therefore, when the symbol row indicated by the **5-4** reel strip **109** in **FIG. 41** is selected and game state shifts to the bonus game, it can be added in the bonus game the characteristic that the symbol "LOBSTER" (shown in **FIG. 7**) is aligned with twice probability (the characteristic that it is easier to obtain the winning symbol combination than in the base game) and the symbol "SARDINE" is aligned with twice probability in comparison with the base game, thereby the bonus game can be again easily won (the characteristic that it is easier to continuously obtain the bonus game).

[0189] Here, this case corresponds to a case shown in **FIG. 46(d)** mentioned later.

[0190] And the symbol row indicated by the **5-5** reel strip **110** shown in **FIG. 41** is exactly as same as the symbol row indicated by the reel strip **105** in **FIG. 6**. Therefore, when the symbol row indicated by the **5-5** reel strip **110** in **FIG. 41** is selected and game state shifts to the bonus game, it is added in the bonus game the characteristic which is as same as that in the base game, except that the symbol "SHARK" is handled as the symbol "LOBSTER" (shown in **FIG. 7**).

[0191] Here, this case corresponds to a case shown in **FIG. 46(e)** mentioned later.

[0192] Here, the symbol rows indicated by the **5-1** reel strip **106**, the **5-2** reel strip **107**, the **5-3** reel strip **108**, the **5-4** reel strip **109** and the **5-5** reel strip **110** shown in **FIG. 41** are stored in the image ROM **82**.

[0193] As mentioned, when the process of **S101** in **FIG. 43** is executed, the CPU **50** functions as "lottery device".

[0194] And when the main process program in **FIG. 36** is executed, the CPU **50** functions as "game control device".

[0195] As mentioned in detail, in the slot machine **1** according to the embodiment, among the symbol rows variably displayed on each of the variable display portions **21** to **25** of the lower liquid crystal display **4** while being scrolled when the base game is executed, there exist the symbol rows indicated by the first reel strip **101**, the second reel strip **102**, the third reel strip **103**, the fourth reel strip **104** and the fifth reel strip **105**. And among the symbol rows variably displayed on each of the variable display portions **21** to **25** of the lower liquid crystal display **4** while being scrolled when the bonus game is executed, there exist the symbol rows indicated by the **5-1** reel strip **106**, the **5-2** reel strip **107**, the **5-3** reel strip **108**, the **5-4** reel strip **109** and the **5-5** reel strip **110**.

[0196] Here, for explanation convenience sake, it is supposed that a hypothetical rotational body on an outer periphery of which the symbol row indicated by the first reel strip **101** in **FIG. 6** is formed is the first hypothetical reel **101R**, a hypothetical rotational body on an outer periphery of which the symbol row indicated by the second reel strip **102** in **FIG. 6** is formed is the second hypothetical reel **102R**, a hypothetical rotational body on an outer periphery of which the symbol row indicated by the third reel strip **103** in **FIG. 6** is formed is the third hypothetical reel **103R**, a hypothetical rotational body on an outer periphery of which the symbol row indicated by the fourth reel strip **104** in **FIG. 6** is formed is the fourth hypothetical reel **104R**, and a hypothetical rotational body on an outer periphery of which the symbol row indicated by the fifth reel strip **105** in **FIG. 6** is formed is the fifth hypothetical reel **105R**.

[0197] Further, it is supposed that a hypothetical rotational body on an outer periphery of which the symbol row indicated by the **5-1** reel strip **106** in **FIG. 41** is formed is the **5-1** hypothetical reel **106R**, a hypothetical rotational body on an outer periphery of which the symbol row indicated by the **5-2** reel strip **107** in **FIG. 41** is formed is the **5-2** hypothetical reel **107R**, a hypothetical rotational body on an outer periphery of which the symbol row indicated by the **5-3** reel strip **108** in **FIG. 41** is formed is the **5-3** hypothetical reel **108R**, a hypothetical rotational body on an outer periphery of which the symbol row indicated by the **5-4** reel strip **109** in **FIG. 41** is formed is the **5-4** hypothetical reel **109R**, and a hypothetical rotational body on an outer periphery of which the symbol row indicated by the **5-5** reel strip **110** in **FIG. 41** is formed is the **5-5** hypothetical reel **110R**.

[0198] Thus, in the slot machine **1** according to the embodiment, as shown in **FIG. 1(a)**, when the base game is conducted, the first hypothetical reel **101R** is variably displayed and stopped on the variable display portion **21** of the lower liquid crystal display **4**, the second hypothetical reel **102R** is variably displayed and stopped on the variable display portion **22** of the lower liquid crystal display **4**, the third hypothetical reel **103R** is variably displayed and stopped on the variable display portion **23** of the lower liquid crystal display **4**, the fourth hypothetical reel **104R** is variably displayed and stopped on the variable display portion **24** of the lower liquid crystal display **4** and the fifth hypothetical reel **105R** is variably displayed and stopped on the variable display portion **25**. However, the **5-1** hypotheti-