

ifying a region on said touch screen that will cause a first action on said touch screen and a second action different from said first action on said display in response to contact by an object on said region.

6. In a computing device having a processor running an operating system and a display, a graphical user interface, comprising:

a touch screen; and

a driver coupling said touch screen to said operating system, said driver displaying at least one icon identifying a region on said touch screen that will cause a first action on said touch screen and a second action different from said first action on said display in response to contact by an object on said region;

wherein said driver includes an application programming interface that enables an application to display at least one image on said touch screen.

7. In a computing device having a processor running an operating system and a display, a graphical user interface, comprising:

a touch screen; and

a driver coupling said touch screen to said operating system, said driver displaying a plurality of icons on said touch screen, at least one of said icons identifying at least one region on said touch screen that will cause an action on said touch screen and not on said display in response to contact by an object on said at least one region, and at least one of said icons identifying at least one other region on said touch screen that will cause an action on said display and not on said touch screen in response to contact by said object on said at least one other region.

8. In a computing device having a processor running an operating system and a display, a graphical user interface, comprising:

a touch screen, said touch screen supporting an unactivated state and an activated state; and

a driver coupling said touch screen to said operating system, said driver displaying a plurality of icons on said touch screen, at least one of said icons identifying at least one region on said touch screen that will cause an action on said touch screen and not on said display in response to contact by an object on said at least one region, and at least one of said icons identifying at least one other region on said touch screen that will cause an action on said display and not on said touch screen in response to contact by said object on said at least one other region.

9. In a computing device having a processor running an operating system and a display, a graphical user interface, comprising:

a touch screen; and

a driver coupling said touch screen to said operating system, said driver displaying a plurality of icons on said touch screen, at least one of said icons identifying at least one region on said touch screen that will cause an action on said touch screen and not on said display in response to contact by an object on said at least one region, and at least one of said icons identifying at least one other region on said touch screen that will cause an

action on said display and not on said touch screen in response to contact by said object on said at least one other region;

wherein said driver includes an application programming interface that enables an application to display at least one image on said touch screen.

10. In a computing device having a processor running an operating system and a display, a graphical user interface, comprising:

a touch screen; and

a driver coupling said touch screen to said operating system, said driver displaying one of a plurality of touch screen images, at least one of said plurality of touch screen images including at least one icon identifying a region on said touch screen that will cause an action on said touch screen and not on said display in response to contact by an object on said region.

11. In a computing device having a processor running an operating system and a display, a graphical user interface, comprising:

a touch screen, said touch screen supporting an unactivated state and an activated state; and

a driver coupling said touch screen to said operating system, said driver displaying one of a plurality of touch screen images, at least one of said plurality of touch screen images including at least one icon identifying a region on said touch screen that will cause an action on said touch screen and not on said display in response to contact by an object on said region.

12. In a computing device having a processor running an operating system and a display, a graphical user interface, comprising:

a touch screen; and

a driver coupling said touch screen to said operating system, said driver displaying one of a plurality of touch screen images, at least one of said plurality of touch screen images including at least one icon identifying a region on said touch screen that will cause an action on said touch screen and not on said display in response to contact by an object on said region;

wherein said driver includes an application programming interface that enables an application to display at least one image on said touch screen.

13. In a computing device having a processor running an operating system and a display, a graphical user interface, comprising:

a touch screen, said touch screen supporting an unactivated state and an activated state; and

a driver coupling said touch screen to said operating system, said driver displaying one of a plurality of touch screen images, at least one of said plurality of touch screen images including at least one icon identifying a region on said touch screen that will cause an action on said display and not on said touch screen in response to contact by an object on said region.

14. In a computing device having a processor running an operating system and a display, a graphical user interface, comprising: