#	UI Mode	Light Touch or Tactile Click	# Fingers used	Movement during touch or click	Duration	Touchdown location (virtual button?)	Proposed Behavior	Feedback
Now Playing								
	Now Playing	light	1	none	any	anywhere	do nothing	n/a
	Now Playing	click	1	NONE	any	anywhere	On touch-down, do nothing. On click-down PLAY / PAUSE.	change PLAY/PAUSE icon
	Now Playing	light	1	UP/DOWN	any	anywhere	do nothing	n/a
	Now Playing	light	1	LEFT	any	anywhere	do nothing	n/a
	Now Playing	light	1	RIGHT	any	anywhere	On touch-down, do nothing. On right motion, go back out a folder (like legacy MENU function)	animate screen sliding RIGHT
	Now Playing	click	1	UP/DOWN	any	anywhere	On touch-down & click-down, do nothing. On UP/DOWN motion detect, increase/decrease volume and disregard LEFT/RIGHT motion	Volume slider moves UP/DOWN
	Now Playing	click	1	LEFT	any	anywhere	On touch-down & click-down, do nothing. On left motion, go to next track (like legacy NEXT button)	animate screen sliding LEFT
	Now Playing	click	1	RIGHT	any	anywhere	On touch-down & click-down, do nothing. On right motion detect, go to prev. track (like legacy PREV button)	animate screen sliding RIGHT

FIG. 27C