

user presses a down button among the four direction buttons, the interface object moves down by a predetermined distance on the displayed screen according to control of the control module 130.

[0041] When the interface object moves and contacts a graphic object, attribute information of the graphic object is transmitted to the drive module 150 and the attribute information is converted into a vibration signal. The vibration signal is transmitted to the interface device module 110. Then, the user can feel the vibration signal through the interface device module 110. Here, the vibration signal felt by the user is different from each other according to a motion of the interface object. In other words, interaction between the interface object and other graphic objects is different from each other according to a moving speed of the interface object. As a result, the vibration signal felt by the user is different. For example, a frequency of the vibration signal is different according to the moving speed of the interface object and attributes of a graphic object contacting the interface object.

[0042] The drive module 150 is included in the host device 120 in the embodiment illustrated in FIG. 1, but the present invention is not restricted thereto. The drive module 150 may not be included in the host device 120 but may be integrated into the interface device module 110.

[0043] FIG. 2 is a block diagram of a control module 130 included in a host device 150, according to an embodiment of the present invention.

[0044] Referring to FIG. 2, the control module 130 included in the host module 120 includes a device information processing module 132, a rendering module 134, a graphic object information processing module 136, and a graphic processing module 138.

[0045] The device information processing module 132 analyzes operation information regarding an interface object, which is received from a user through the interface device module 110, and provides an analysis result to the rendering module 134 and the graphic processing module 138. Here, the operation information is about a motion of the interface object and includes information such as a position and a speed of the interface object. The amount of the motion of the interface object may be expressed by a vibration frequency.

[0046] The graphic object information processing module 136 provides graphic screens and graphic objects including the interface object, which are stored in the storage module 190, to the graphic processing module 138 and provides attribute information on each of the graphic objects to the rendering module 134. The attribute information may include information indicating roughness or smoothness or information indicating a state of a road surface or the rise and fall of the road surface. A magnitude of such attribute included in the attribute information may be expressed using amplitude of vibration.

[0047] The graphic processing module 138 generates and outputs a graphic signal based on the information on the motion of the interface object, which is received from the device information processing module 132, and the graphic screens and the graphic objects, which are received from the graphic object information processing module 136. The graphic signal is transmitted to the display module 170 and displayed. Here, the interface object is moved corresponding to the user's operation.

[0048] The rendering module 134 generates a rendering signal based on the motion information of the interface object and the attribute information of a graphic object. The rendering signal is input to the drive module 150 to provide a haptic signal such as a vibration signal corresponding to interaction between the interface object and the graphic object. In other words, a signal to provide information needed to determine a frequency and amplitude of vibration expressing the interaction between the interface object and the graphic object is the rendering signal.

[0049] The rendering signal is input to the drive module 150. FIG. 3 illustrates the detailed structure of the drive module 150 according to an aspect of the present invention.

[0050] Referring to FIG. 3, the drive module 150 in the host device 120 includes a drive circuit module 152 and a vibration generation module 154.

[0051] The drive circuit module 152 converts the rendering signal received from the rendering module 134 into a drive signal for generating vibration. The vibration generation module 154 generates vibration based on the drive signal and transmits the vibration to the interface device module 110.

[0052] When the rendering signal can be directly used as the drive signal for driving the vibration generation module 154 generating vibration, the drive circuit module 152 may be eliminated.

[0053] The vibration generation module 154 may generate vibration using a vibration motor, a solenoid module, a piezo module, or an electroactive polymer (EAP). EAPs are polymers that have a wide range of physical and electrical properties.

[0054] Upon application of an electrical current, EAPs exhibit a considerable displacement or strain, generally called deformation. Such strain may differ depending on the length, width, thickness, or radial direction of a polymer material, and it is known that the strain is in a range of 10% to 50%, which is a very characteristic feature compared to a piezoelectric element which exhibits a strain only as high as about 3%. Therefore, it is advantageous in that the EAP can be almost completely controlled by a suitable electric system.

[0055] Since the EAP outputs an electric signal corresponding to an external physical strain applied, if any, it can be used as sensor as well. Since materials of EAP typically generate a potential difference that can be electrically measured, the EAP can be used as a sensor of force, location, speed, accelerated speed, pressure, and so on. In addition, since the EAP has a bidirectional property, it can also be used as a sensor or an actuator.

[0056] FIG. 4 is a flowchart of a user interface method according to an embodiment of the present invention.

[0057] Referring to FIG. 4, when an interface object and other graphic objects are displayed on a screen through the display module 170 in operation S410, a user moves a position of the interface object using an interface device.

[0058] In operation S420, the control module 130 obtains motion information of the moving interface object. The motion information includes information on a position and a moving speed of the interface object and also provides frequency information necessary for the generation of vibration.

[0059] Thereafter, as the interface object moves, interaction between the interface object and another graphic object occurs. In operation S430, attribute information of the