

28. The method according to claim 27, comprising:
 defining a set of symbol positions according to the interaction between the plurality of symbol positions of the at least one layer and the at least one symbol disposed in the at least one symbol position of at least another layer; and
 determining the multilayer game outcome associated with symbols disposed in the set of symbol positions.

29. The method according to claim 19, comprising:
 determining that another wager has been received from a player via the value input device;
 determining the multilayer game outcome associated with at least one symbol in each of the at least one symbol positions of the at least two layers if the another wager is received.

30. The method according to claim 19, comprising:
 determining that at least a second wager has been received from a player via the value input device;
 at least another layer of the at least two layers comprising at least two symbol if the at least a second wager has been received; and
 determining the multilayer game outcome associated with the plurality of symbol of the at least one layer and the at least two symbols disposed in the at least two symbol positions of the another layer.

31. The method according to claim 30, comprising substituting at least one of the at least two symbols for at least one of the plurality of symbols.

32. The method according to claim 31, wherein the plurality of symbol positions of the at least one layer are displayed as a plurality of rows and columns, each column

representing a reel and each row representing a set of reel positions, each reel position from a different reel, and the at least two symbol positions comprise at least one of a row or a column of symbol positions, the method comprising:
 substituting symbols disposed in the at least one of a row or a column of symbol positions for symbols disposed in one of the rows and columns to define a modified plurality of symbols; and
 determining the multilayer game outcome associated with the modified plurality of symbol.

33. The method according to claim 30, comprising:
 determining that a third wager has been received from a player via the value input device,
 at least another layer of the at least two layers comprising more than two symbol if the third wager has been received; and
 determining the multilayer game outcome associated with the plurality of symbol of the at least one layer and the more than two symbol of the another layer.

34. The method according to claim 19, comprising associating a game structure with each layer, each structure comprises actions or events for the layer with which it is associated.

35. The method according to claim 34, relating the actions or events of the structures for the plurality of layers through a collection of statistical rules.

36. The method according to claim 35, comprising processing the structures and the collection of statistical rules to provide a game structure for the multilayer game.

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