variable display means stopped by the stop control means corresponds to a predetermined stop state; and

display scaling means configured to scale up or down at least one of the symbols and various images displayed on the front display means and/or the variable display means.

2. The gaming machine as claimed in claim 1, wherein the display scaling means comprises a convex lens or a Fresnel lens.

3. The gaming machine as claimed in claim 2, wherein a distance between the display scaling means and the front display means is configured to be variable.

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