game in a plurality of rows. On the outer periphery of each reel **2**, **3**, **4**, a plurality of kinds of designs (hereinafter referred to as symbols) are drawn to form a symbol sequence. A reel display window unit **39** is provided in front of these reels **2-4**. Through display windows **5**, **6**, and **7** formed in the reel display window unit **39**, symbols drawn on the reels **2**, **3**, and **4** are observed, three symbols for each reel. A total of five pay lines are provided on the reel display window unit **39** where three of them are horizontal and two diagonal. Furthermore, below the display windows **5-7**, on the right side, an insertion slot **8** is provided through which a player can insert one or more medals serving as gaming media.

[**0021**] When a player inserts one medal into the medal insertion slot **8** prior to starting a game, one horizontal center pay line L**1** is activated as shown in **FIG. 2**(*a*). When two medals are inserted, two upper and lower horizontal pay lines L**2**A and L**2**B are added thereto, and thus three horizontal pay lines L**1**, L**2**A, and L**2**B are activated as shown in **FIG. 2**(*b*). Furthermore, when three medals are inserted, all the five pay lines L**1**, L**2**A, L**2**B, L**3**A, and L**3**B are activated as shown in **FIG. 2**(*c*). A circle sign shown in **FIG. 2** represents a symbol drawn on each reel **2-4**.

[**0022**] On a machine front panel **38** to the left of the display windows **5-7**, from the top, there are four chance LEDs (light emitting diodes) **9-12**, three game operation indicator lamps **13-15**, a deposited number of game medals display unit **16**, and a start lamp **17** provided. The chance LEDs **9-12** and the game operation indicator lamps **13-15** are controllably lighted up in accordance with the game status to inform a player of the current game status. The deposited number of game medals display unit **16** is composed of three digits of seven-segment LEDs and displays the number of medals currently credited within the machine. The start lamp **17** is blinked when each reel **2-4** can be actuated.

[**0023**] On the machine front panel **38** to the right of the display windows **5-7**, from the top, there are a bonus count display unit **18**, a WIN lamp **19**, number of payout medals display unit **20**, and an insert lamp **21** provided. The bonus count display unit **18** is composed of three digits of seven-segment LEDs and digitally displays, when a player wins a bonus game, the remaining number of times the player could win the RB game and JAC game described below. The WIN lamp **19** is lighted up when a winning combination of symbols lines up on any activated pay line. The number of payout medals display unit **20** is composed of three digits of seven-segment LEDs and displays the number of medals paid out due to the winning. The insert lamp **21** is lighted up when the insertion slot **8** can accept the insertion of medals.

[**0024**] The reel display window unit **39** comprises a liquid crystal panel **39***d* (described below) stacked thereon as an electric display panel. The liquid crystal panel **39***d* may display various game information and game effect image. Below the left-hand machine front panel **38**, there are a cross key **23**, an A-button **24**, a B-button **25**, one-deposited-medal insertion switch **26**, two-deposited-medal insertion switch **27**, and three-deposited-medal insertion switch **28** provided. The cross key **23** is switched in four directions of up, down, left, and right, and is operated in conjunction with the A-button **24** and B-button **25** for use in selecting information to be displayed on the liquid crystal panel **39***d*. The deposited-medal insertion switches **26-28** are used in betting one to three medals on one game instead of inserting medals into the medal insertion slot **8** when the deposited number of game medals display unit **16** is displaying the number of credited medals.

[**0025**] Below the reel display window unit **39**, from the left, there are a deposited-medal adjusting switch **29**, a start lever **30**, and stop buttons **31**, **32**, and **33** provided. The start lever **30** constitutes game starting means for starting a game. The deposited-medal adjusting switch **29** is used in adjusting the medals credited within the machine. Operation of the start lever **30** causes each reel **2-4** to start rotating simultaneously. The stop buttons **31-33**, disposed corresponding to the reels **2-4**, respectively, are activated for operation when the rotating of each reel **2-4** reaches a predetermined speed, and stop the rotating of respective reels **2-4** in response to the player's operation. The stop buttons **31-33** constitute variable display stopping means for stopping the rotating display of the reels **2-4**.

[**0026**] A medal receiving tray **34** is provided at the front bottom of the slot machine **1**. The medal receiving tray **34** serves to store medals paid out of a medal payout opening **35**. At the front top of the slot machine **1**, a payout display unit **36** is provided for displaying how many medals will be paid out for winning.

[**0027**] **FIG. 3**(*a*) is a vertical cross-sectional view of the slot machine **1** at the reel display window unit **39**, and **FIG. 4** is an exploded perspective view of the reel display window unit **39**. The reel display window unit **39** constitutes front display means, and is provided in front of the reels **2**, **3**, and **4** as shown in **FIG. 3**(*a*). As shown in FIGS. **4**(*a*)-(*i*), the reel display window unit **39** comprises, disposed from the front side of the machine, a transparent acryl plate **39***a*, a reel glass base **39***b*, a bezel metal frame **39***c*, a liquid crystal panel **39***d*, a liquid crystal holder **39***e*, a diffusion sheet **39***f*, a light guiding plate **39***g*, a rear holder **39***h*, and an antistatic sheet **39***i*. The diffusion sheet **39***f*, light guiding plate **39***g*, and rear holder **39***h* are provided with openings Sa, **5***b*, and **5***c* forming the display window **5**, openings **6***a*, **6***b*, and **6***c* forming the display window **6**, and openings **7***a*, **7***b*, and **7***c* forming the display window **7**.

[**0028**] The reel display window unit **39** is mounted on the machine front panel **38** such that, as shown in **FIG. 3**(*a*), brackets **39***ba* provided on the reel glass base **39***b* and protruding upward and downward are screwed on the rear of the machine front panel **38** with screws **39***j*, respectively. Note that in **FIG. 4**(*b*), each bracket **39***ba* provided on the reel glass base **39***b* is not shown.

[**0029**] At the upper and lower ends of the light guiding plate **39***g*, a pair of cold-cathode tubes **40***a* is provided as a light source for the liquid crystal panel **39***d*. Above and below each window **5***c*, **6***c*, **7***c* of the rear holder **39***h* on its rear side, another pair of cold-cathode tubes **40***b* is provided for illuminating symbols drawn on the outer periphery of each reel **2-4**.

[**0030**] The liquid crystal panel **39***d* is a transparent electric display panel disposed in front of the reels **2-4** and made of ITO or the like through which each reel **2-4** can be seen. The rear side of the periphery of its display unit is held by the liquid crystal holder **39***e*. The light guiding plate **39***g* is made of a light transparent resin panel, and has a lens cut formed