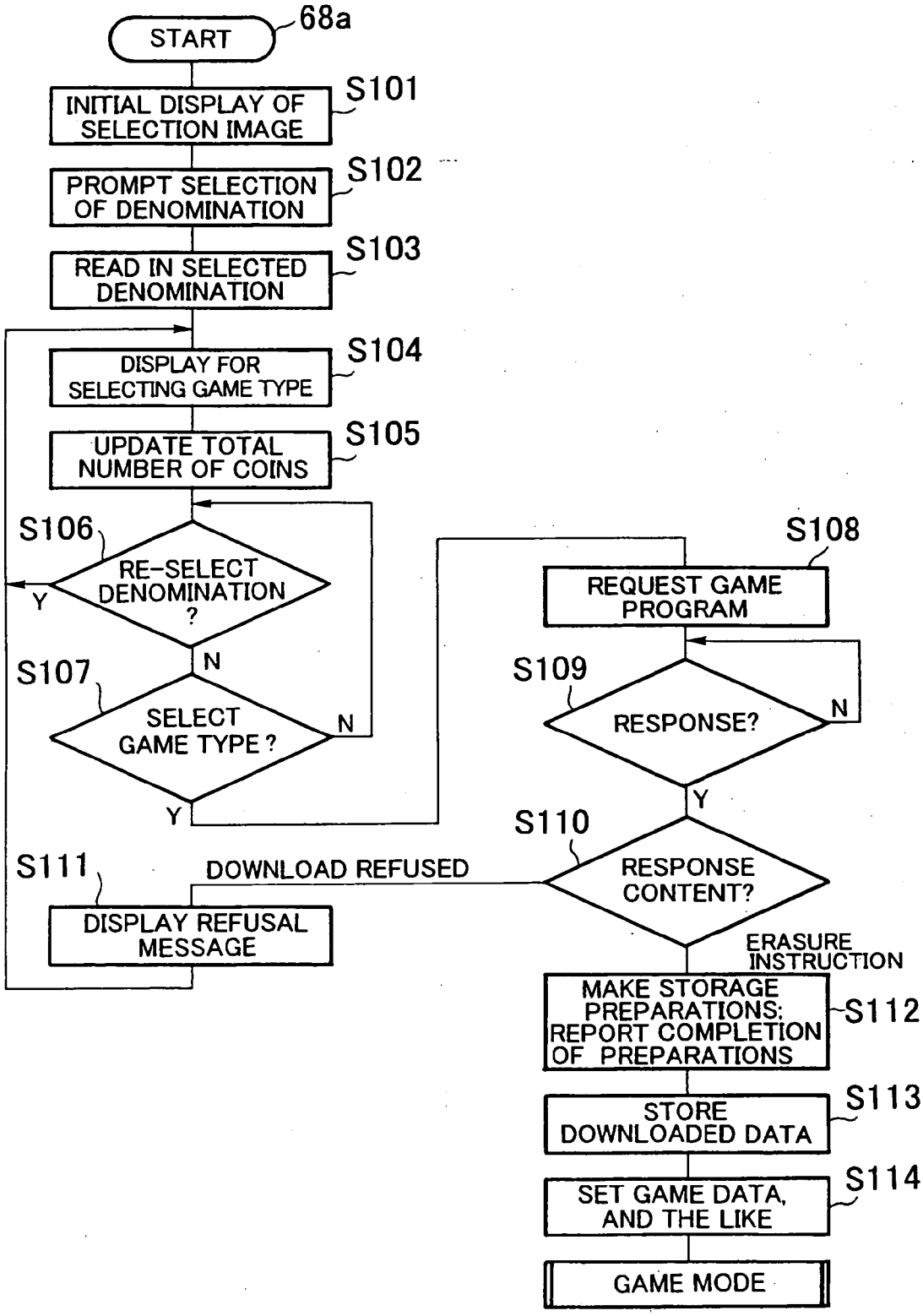
FIG.12


START
68a
INITIAL DISPLAY OF SELECTION IMAGE
S101
PROMPT SELECTION OF DENOMINATION
S102
READ IN SELECTED DENOMINATION
S103
DISPLAY FOR SELECTING GAME TYPE
S104
UPDATE TOTAL NUMBER OF COINS
S105
S106
RE-SELECT DENOMINATION ?
Y
N
S107
SELECT GAME TYPE ?
N
Y
S108
REQUEST GAME PROGRAM
S109
RESPONSE?
N
Y
S110
RESPONSE CONTENT?
DOWNLOAD REFUSED
S111
DISPLAY REFUSAL MESSAGE
ERASURE INSTRUCTION
MAKE STORAGE PREPARATIONS: REPORT COMPLETION OF PREPARATIONS
S112
STORE DOWNLOADED DATA
S113
SET GAME DATA, AND THE LIKE
S114
GAME MODE