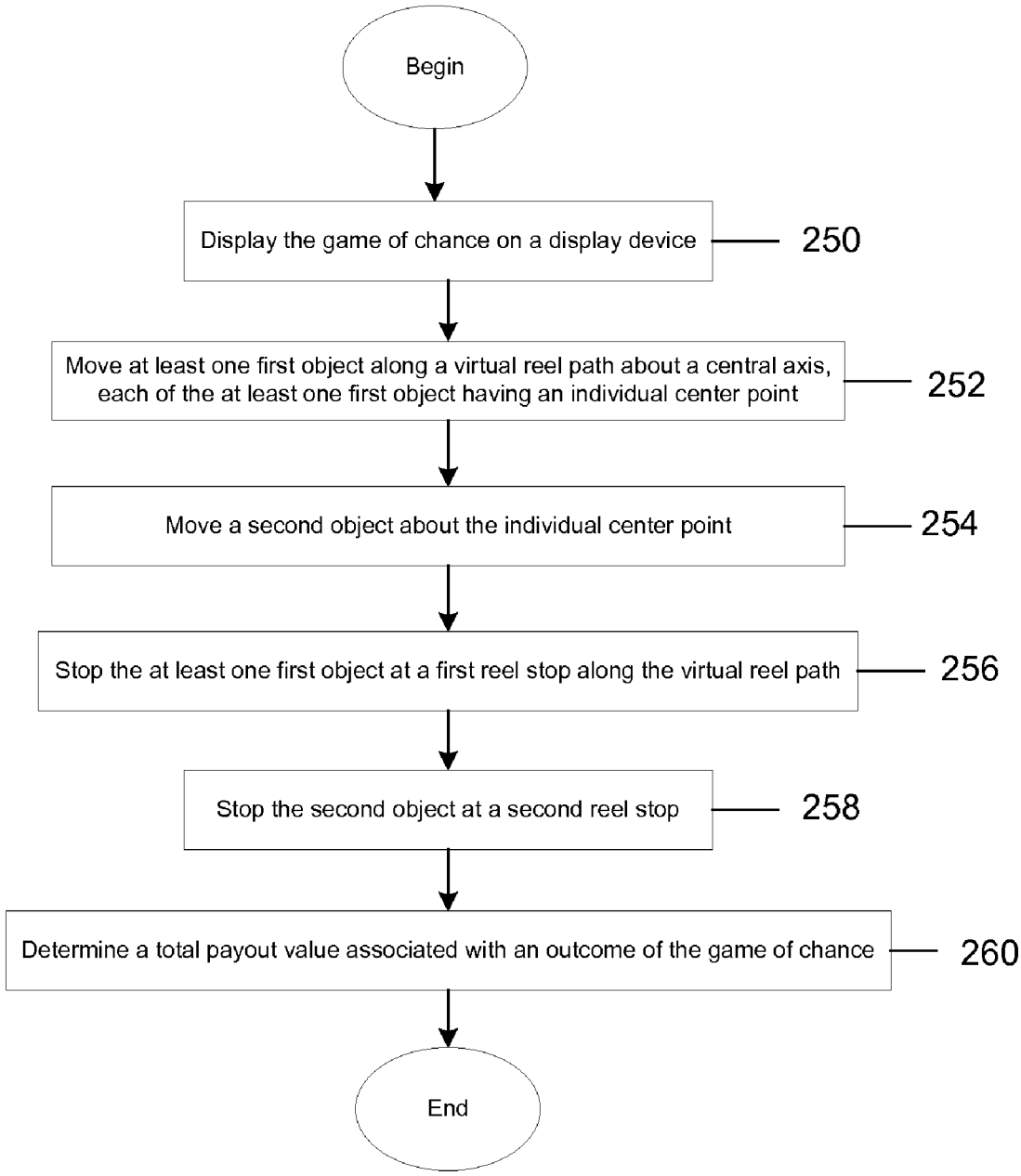
Begin
Display the game of chance on a display device
250
Move at least one first object along a virtual reel path about a central axis, each of the at least one first object having an individual center point
252
Move a second object about the individual center point
254
Stop the at least one first object at a first reel stop along the virtual reel path
256
Stop the second object at a second reel stop
258
Determine a total payout value associated with an outcome of the game of chance
260
End

FIG. 2B