



US 20050164786A1

(19) **United States**

(12) **Patent Application Publication** (10) **Pub. No.: US 2005/0164786 A1**

**Connelly**

(43) **Pub. Date:**

**Jul. 28, 2005**

(54) **GAMING DEVICE HAVING CONTINUOUS RHYTHM REEL SOUND**

(22) Filed: **Jan. 26, 2004**

**Publication Classification**

(75) Inventor: **Michael P. Connelly**, Elmwood Park, IL (US)

(51) **Int. Cl.<sup>7</sup>** ..... **A63F 13/00**

(52) **U.S. Cl.** ..... **463/35; 463/20**

Correspondence Address:  
**SCHWEGMAN, LUNDBERG, WOESSNER & KLUTH, P.A.**  
**P.O. BOX 2938**  
**MINNEAPOLIS, MN 55402-0938 (US)**

(57) **ABSTRACT**

A computerized gaming system has an audio module that is operable to play an audio track during reel spins of a reel slot machine game, such that audio track rhythm is maintained over multiple reel spins. Rhythm is maintained such as by fading a looping audio track, or by tracking rhythm and restarting audio track play from a point calculated to maintain rhythm from a previous reel spin.

(73) Assignee: **WMS Gaming Inc.**

(21) Appl. No.: **10/764,740**

