

list and cause said drive to read at least one said audio file of said play list, and to play said at least one said audio file of said play list.

9. A computer system adapted to play audio files, said computer system comprising:

a drive comprising at least one audio file;

an audio controller; and

an operating system stored in BIOS, said operating system controlling said audio controller, so as to cause said audio controller to play said at least one audio file.

10. A computer system adapted to play audio files, said computer system comprising:

a system CPU;

a drive comprising at least one compressed audio file; and

an operating system stored in BIOS, said operating system controlling said system CPU, so as to cause said system CPU to decompress said at least one audio file.

11. A method of playing audio files on a computer system, said method comprising:

booting a first operating system;

creating and storing a play list comprising a list of compressed audio files residing on one or more drives of a computer system having at least a drive, a CPU, and a memory;

terminating said first operating system;

booting a second operating system upon activation by a switch;

reading said play list;

reading said compressed audio files from said drive based on said play list;

providing said compressed audio data to said CPU for decompressing the data of said compressed audio file into decompressed audio data;

storing said decompressed audio data in said memory; and

retrieving said decompressed audio data from said memory for playing.

12. A method of playing audio files on a computer system, said method comprising:

booting a first operating system;

creating and storing a play list comprising a list of compressed audio files residing on one or more drives of a computer system having at least a drive, a CPU, and a memory;

terminating said first operating system;

booting a second operating system;

reading said play list;

reading said compressed audio files from said drive based on said play list;

providing said compressed audio data to said CPU for decompressing the data of said compressed audio file into decompressed audio data;

storing said decompressed audio data in said memory; and

retrieving said decompressed audio data from said memory for playing.

13. A computer system adapted to play audio files, said computer system comprising:

a system CPU;

memory;

at least one drive comprising compressed audio data;

a first operating system adapted to control at least said system CPU and said memory;

a second operating system, said second operating system being adapted to cause said system CPU to decompress said compressed audio data and store said decompressed audio data in said memory;

a first switch, the activation of said first switch causing said first operating system to boot; and

a second switch, the activation of said second switch causing said second operating system to boot.

14. A computer system adapted to play audio files, said computer system comprising:

a system CPU;

memory;

a first operating system adapted to control at least said system CPU and said memory;

at least one drive comprising compressed audio data;

a second operating system, said second operating system being adapted to cause said system CPU to decompress said compressed audio data and store said compressed audio data in said memory; and

a switch, the activation of said switch causing said second operating system to boot.

15. A computer system adapted to play audio files, said computer system comprising:

compressed audio data;

a system CPU;

a first operating system adapted to control at least said system CPU and said memory;

a second operating system, said second operating system being adapted to cause said system CPU to decompress said compressed audio data; and

a switch, the activation of said switch causing said second operating system to boot and cause said system CPU to decompress said compressed audio data.

16. A computer system adapted to play audio files, said computer system comprising:

compressed audio data;

a system CPU;

an audio controller;

a first operating system adapted to control at least said system CPU and said memory;

a second operating system, said second operating system controlling said audio controller and said system CPU, so as to cause said system CPU to decompress said compressed audio data; and