

52. A computer readable medium as in claim **51** further comprising software code configured to detect a movement and execute a function associated with said movement.

53. A computer readable medium including at least computer program code for controlling a user interface comprising a flexible display, said computer readable medium comprising software code configured to detect a bend of a corner of said display and execute a function associated with said corner.

54. A user interface comprising flexible display means and control means for:

- detecting a first bend and determining a resulting first foldline,
- determining a graphical object being intersected by said first foldline and

executing a function associated with said graphical object.

55. A user interface comprising flexible display means and control means for detecting a bend resulting in a shape and control means for executing a function associated with said shape.

56. A device incorporating or configured to incorporate a user interface according to claim **1**.

57. A device implementing or configured to implement a method according to claim **19**.

58. A device implementing or configured to implement a method according to claim **32**.

59. A device implementing or configured to implement a method according to claim **33**.

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