

1. An electronic device comprising:
  - a user input device comprising:
    - a touch sensitive surface being arranged to provide a pre-defined desired number of touch sensitive surface areas each of said touch sensitive areas being associated with a corresponding pre-defined functionality;
  - appropriate control circuitry responsive to touching contact with said touch sensitive surface for controlling the movement of a cursor in a display graphic shown on a screen carried by the electronic device wherein:
    - in a first pre-defined functionality a touching contact with a first pre-defined surface area causes the cursor to move in a corresponding first direction;
    - in a second pre-defined functionality a touching contact with a second pre-defined surface area causes the cursor to move in a corresponding second direction; and
    - in a third pre-defined functionality a touching contact with a third pre-defined surface area causes the cursor to stop movement.
2. The electronic device as defined in claim 1 further comprising said first, second and third pre-defined surface areas being arranged such that said first pre-defined surface area is juxtaposed and substantially continuous with said third pre-defined surface area and said third pre-defined surface area is juxtaposed and substantially continuous with said second pre-defined surface area.
3. The electronic device as defined in claim 1 wherein said touching contact further comprises a sliding motion touching contact in a first direction with said first pre-defined surface area for accelerating the cursor movement in said corresponding first direction.
4. The electronic device as defined in claim 1 wherein said touching contact further comprises a sliding motion touching contact in a second direction opposite said first direction with said first pre-defined surface area for slowing the cursor movement in said corresponding first direction.
5. The electronic device as defined in claim 1 wherein said touching contact further comprises a sliding motion touching contact in a first direction with said second pre-defined surface area for accelerating the cursor movement in said corresponding second direction.
6. The electronic device as defined in claim 1 wherein said touching contact further comprises a sliding motion touching contact in a second direction with said second pre-defined surface area for slowing the cursor movement in said corresponding second direction.
7. The electronic device as defined in claim 1 wherein said cursor movement in said corresponding first direction is opposite to said cursor movement in said corresponding second direction.
8. The electronic device as defined in claim 1 wherein said touching contact further comprises a tapping touching contact for moving the cursor a first pre-defined desired distance in said corresponding first direction in response to a tapping touching contact with said first pre-defined surface area and a second pre-defined desired distance in said corresponding second direction in response to a tapping touching contact with said second pre-defined surface area.
9. The electronic device as defined in claim 8 wherein the cursor moves said respective first and second pre-defined

desired distance each time said tapping touching contact is made with said respective first pre-defined surface area and said second pre-defined surface area.

10. The electronic device as defined in claim 1 wherein said touching contact further comprises a continued pressing touching contact against said touch sensitive surface.

11. The electronic device as defined in claim 10 wherein the cursor moves until said continued pressing touching contact is removed from said touch sensitive surface.

12. The electronic device as defined in claim 1 wherein a touching contact with said third pre-defined surface area activates a corresponding operation identified at a given cursor location in the display graphic.

13. The electronic device as defined in claim 1 wherein the electronic device is portable and pocket sized and for handheld usage.

14. The electronic device is defined in claim 13 wherein the electronic device is a mobile cellular telephone.

15. The electronic device as defined in claim 13 wherein the electronic device is a gaming device.

16. The electronic device as defined in claim 1 wherein said screen carried by said portable electronic device is a touch sensitive screen and said touch sensitive surface comprises at least a portion of said touch sensitive screen.

17. A user input device comprising:

- a touch sensitive surface, said touch sensitive surface being arranged to provide a pre-defined desired number of touch sensitive surface areas each of said touch sensitive areas being associated with a corresponding pre-defined functionality;

appropriate control circuitry responsive to touching contact with said touch sensitive surface for controlling the movement of a cursor in a display graphic wherein:

in a first pre-defined functionality a touching contact with a first pre-defined surface area causes the cursor to move in a corresponding first direction;

in a second pre-defined functionality a touching contact with a second pre-defined surface area causes the cursor to move in a corresponding second direction; and

in a third pre-defined functionality a touching contact with a third pre-defined surface area causes the cursor to stop movement.

18. The user input device as defined in claim 17 further comprising said first, second and third pre-defined surface areas being arranged such that said first pre-defined surface area is juxtaposed and substantially continuous with said third pre-defined surface area and said third pre-defined surface area is juxtaposed and substantially continuous with said second pre-defined surface area.

19. The user input device as defined in claim 17 wherein a sliding motion touching contact in a first direction with said first pre-defined surface area accelerates the cursor movement in said corresponding first direction.

20. The user input device as defined in claim 17 wherein a sliding motion touching contact in a second direction opposite said first direction with said first pre-defined surface area slows the cursor movement in said corresponding first direction.

21. The user input device as defined in claim 17 wherein a sliding motion touching contact in a first direction with